

## **ENHANCING THE CREATIVE CAPACITY OF PRESCHOOL STUDENTS THROUGH INTERACTIVE PRESENTATIONS**

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**Abstract:** This in the article preschool education organizations in their pupils creative potential in development interactive from presentations of use advantages illuminated . In children independent thinking , imagination to do , new ideas previously push such as creative skills in formation modern information technologies , especially interactive presentations impact analysis Also in the article interactive presentations lesson to the processes integration to do according to effective methods cited .

**Key words :** preschool education , interactive presentation , creative potential , digital technologies , pedagogical methodology

### **Login**

Today on the day education in the system digital from technologies effective use current from issues one Especially before school . of age in children creative thinking in formation new pedagogical approaches , innovative tools and interactive from presentations use separately importance profession The child is own his/her opinion independent accordingly expression , problem solution to reach attempts , fantasy and imagination creative potential structural It is one of the parts of the for educators lesson in the process interactive tools using children's interest increase them to think encouragement through creative potential development possible .

### **Home part**

#### **1. Creative potential concept and his/her importance**

Creative potential is child's news to create , unusual to think , to imagine to do and original solutions to find was is a qualification . Preschool young period creative of potential formation for the most important from stages one is considered .

Preschool of education state education standard preschool of age to oneself typical to the features suitable coming children's development for social situation create for necessary was conditions in line in the child himself manifestation to do development to the level directed variable development education to build own inside takes . adults with joint in operation , but in his individual activity ( proximal development zone ) not increased :

- cultural activity tools mastery for conditions create ;

- children's thought , speech , communication , imagination and creativity

development , children personal , physical , artistic and aesthetic

to develop contribution adding activity organization to grow ;

- children's spontaneous their games support it enrichment , game time and space to provide ;

- the child in upbringing parents with mutual cooperation to do them education to the activity directly attraction to do , that including family needs determination and family education initiatives support based on family with together education projects create via .

Activity when surrounding to the world of the relationship to oneself typical human shape it is understood , its content human interests on the way to the goal appropriate change and change , activity society of existence necessary is a condition . Activity goal , means , result and of the process himself own inside takes .

Children games and construction children's to oneself typical and preferably seen of the types one as education worthy in both methodology and practice place occupies

## **2. Interactive presentations advantages**

Interactive presentations color, sound in children and movement through figurative thinking Slides , animations , multimedia elements by means of presented done information children's attention attraction does and lesson process It animates . tools via :

- children's interest increases ;
- remembering stay ability improves ;
- active participation and to communicate aspiration increases .

## **3. Interactive from presentations use methods**

Preschool education in the process following roads through interactive presentations application possible :

- **Colorful slides through story to compose** – children own his/her opinion picture or animations based on statement they do ;
- **" Question and answer " blocks** - thinking activator interactive tests or elective assignments ;
- **Digital games based on activities** – creative approach stimulating mini- games .

## **4. Practical experience based on observations**

Pedagogical observations this shows that interactive from presentations used in groups children's to assignments was interest , independent thinking and new ideas offer to do activity increased . They active to communicate enter , enter social and creative abilities manifestation to do those who aspire .

Wenger LA game development importance about speaks That's it , boy.

of activity every how type , first in turn , this activity type done

increase for necessary was so mental features and abilities

It shapes the future , " Wenger said . plot in the game following to oneself typical

features separate showed :

- internal imaginary in the plan movement to do ability ;
- human relationship y orientation in the system ;
- joint in the game actions coordination ability .

LAWenger's from their relationship see It is clear that the plot of the game content insignificant to be, the plot is pedagogical valuable || or to the point or slanderer big old person's participation to reach give way It ca n't be .

Korotkova NA, as well as adults in the game role plot "censorship " of content and his/her " regulation" of development " rejects as " the creator of the to the mind according to , adults and child's mutual of the impact main shape of the participants cooperation . Adult reached man the game begins or children to the game general basically , adults as from the authority without using will be added and consecutively to the child this stage for to oneself typical game plot build methods conducts .

Preschool of age the children in development construction importance many Russian teachers and psychologists (NN Poddyakov , AN Davidchuk , ZV Lishtvan , LA Paramonova , LV Kutsakova and by others ) discussion made .

Poddyakov NN design activity child's mental in development important role He emphasizes that he plays . Constructive activity The child is completed in the process. from parts teacher by in advance designated of the object to oneself typical model In this process , it creates subjects their own ideas about this in a realistic model of objects embodies . Construction In the process, the child ideas determines the objects shape , size , design and others such as spatial features deeper and more complete understands .

## Conclusion

Conclusion as so to speak , before school in education interactive from presentations use in children creative potential in development effective tool This is tool children's to class was interest increases them independent to think encourages and creative to activity attraction It will . That's why for modern educators own in their activities interactive from presentations wide uses necessary . In the future this in the direction scientific and practical research continue to hold and new technological from opportunities use to the goal is appropriate .

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